



## Computer Engineering Curriculum Notes 2020-2021

### **Technical Electives**

Students are required to 18 credits of upper division electives with the ELE, CSE, or CIS prefix. A minimum of 9 credits from courses with a prefix of CSE and a minimum of 6 credit hours must be 400 level or higher.

### **Social Sciences and Humanities Electives**

This 6-credit requirement for SSH electives may be fulfilled by any combination of courses whose contents are in the social science and humanities area. A glossary of course designations with such contents can be found in the Humanities Division and the Social Sciences Division of the College of Arts and Sciences with the exception of the following Anthropology - Physical courses: ANT 131, 331, 431, 432, and 433. These glossaries are given in The College of Arts and Sciences section of the Undergraduate Catalog.

### **Arts and Science Electives**

The purpose of this 9-credit requirement of arts and science elective courses is to provide students with a broad liberal arts educational experience in a diversity of subjects. In general courses from the college of arts and sciences will satisfy this requirement with the exception of courses with pass/fail grades, and 100-level courses in CHE, MAT, and PHY.

### **General Information**

Note that CPS courses cannot be taken to fulfill any of the requirements for the Computer Engineering undergraduate program. These courses are designed for non-majors in Computer Engineering or in Computer Science.

### **Minors**

In order to promote interdisciplinary study and facilitate the pursuit of minors, students may use up to 6 credits of technical electives towards completing minor requirements (in programs other than MAT, and ELE). This special rule applies only when a student actually completes a minor requirement.